

About Jack Dalrymple

Jack Dalrymple is an industry veteran at producing trailers and marketing games, Cinematics Director at Bit Fry, Senior Vice President of Marketing at Ape Law, and owner of Cap and Cut a Boston based trailer house and creative design studio. As Lead Editor and Technical Director at WB Games' Turbine Studio from 2004 to 2014, he developed and edited more than \$10 million in marketing trailers and ingame cutscenes with over 9 million views online and built and managed one of the first live HD game capture cinematics studios in the world.

Jack mentors at MassDiGi, where he speaks and gives students direction and feedback on their game trailers. His all encompassing approach to design, presentation and consistency across brand is leading the marketing initiative to launch Ape Law's first-person horror adventure game, Albino Lullaby (AlbinoLullaby.com). With Cap and Cut (CAPandCUT.com), Jack maintains the highest quality mobile capture rig in the Greater Boston Area and is available for game capture and game trailer production for indie and AAA studios across the region.

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